

TEDDY

THE TEDDY PROJECT IS A DEVICE THAT ALLOWS PEOPLE TO COMMUNICATE AT A DISTANCE THROUGH PHYSICAL INTERACTION WITH TWO TEDDY BEARS. THE WORK CONSISTS OF TWO TEDDY PLUSH ABLE TO COMMUNICATE WITH EACH OTHER JUST LIKE A MOBILE DEVICE. PLAYING WITH THE PAWS OF ONE OF THE TWO TEDDY BEARS, THE OTHER WILL START TO VIBRATE AND RETURN A FEELING OF AFFECTION TO THE PERSON WHO HOLDS IT AT THAT VERY MOMENT. CLUTCHING A TEDDY, THE SECOND ONE WILL BECAME HOT.

WITH THE ADVENT OF NEW MEDIA, ESPECIALLY WITH THE SPREAD OF THE WEB, THE BODY GRADUALLY LOST ITS ROLE IN COMMUNICATION BETWEEN INDIVIDUALS. THIS WORK CAN BRING THE SENSE OF PHYSICAL CLOSENESS AT A DISTANCE IN A PHYSICAL FEEDBACK OF INPUT AND OUTPUT. NOT ONLY IMAGES, SOUNDS AND WORDS CAN RUN OVER THE NETWORK FOR BRING PEOPLE TOGETHER AS WE DID SO FAR, BUT WITH THIS WORK ALSO THE PHYSICAL SENSATIONS SUCH AS HEAT AND MOVEMENT. IN THIS WAY IT RESTORES THE AESTHETIC AND EMOTIONAL DIMENSION AND THE PHY



IF YOU TOUCH A TEDDY



THE OTHER TEDDY STARTS TO VIBRATING



IF YOU HOUG YOUR TEDDY



THE OTHER ONE BECAMES HOT

TEDDY IS AN INTERACTIVE DEVICE THAT ALLOWS PEOPLE RECEIVE OR TRANSMIT SENSORIAL DATA AT A DISTANCE.

THE GOAL: TO FEEL AN EMOTION FROM A PERSON FAR AWAY



TEDDY USES THE OPEN-SOURCE SINGLE-BOARD MICROCONTROLLER ARDUINO + ETHERNET SHIELD THAT USES THE WEB FOR THE DATA TRASMISSION FROM TOUCH SENSORS INSIDE THE TEDDYBEARS